

# Community Computing

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## Biological perspectives on filamental automata

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# Overview

- Introduction
- Biological motivation
- Previous work
- Inducing waves
- Conclusions

# Introduction

- Fundamentally, we are interested in how *coordinated* behaviour arises through purely *local* interactions between large numbers of simple components
- *Self-organisation*; of particular interest to (computational) biologists
- We study it in the context of *filaments*

# Filaments

- 1D strings of identical finite automata (*cells*)
- *Filament state*: string of cell states, read (say) left to right
- Individual cells take only input from their immediate neighbours, which determines (along with the current state) the cell's next state, and so on, in synchronised cycles

# Fundamental question

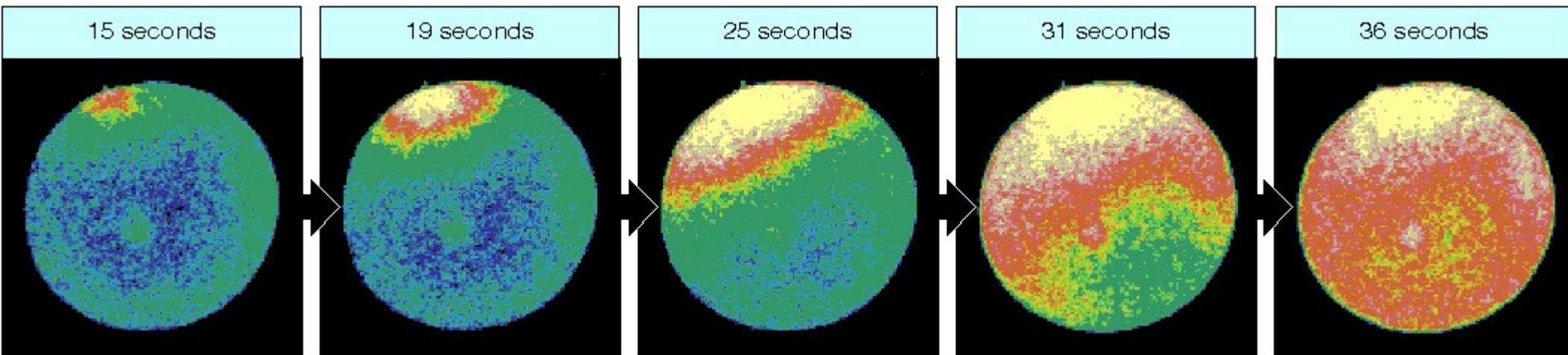
- Under what conditions might we observe *coordination* of the individual components?
- We restrict our model, partly for reasons of biological plausibility
- Constraints
  - Cells have no more than *three* states
  - Filaments consist of *identical* cells

# Biological motivation

- A *huge* number of processes in cells, tissues and organisms are governed by *waves* (chemical concentration, mechanical deformation, electrical signal, etc.)
- Propagating wave-forms are therefore a way of transmitting information within/between cells
- *Coordination* = sustained waves of cellular state changes along a filament



# Example - within cell

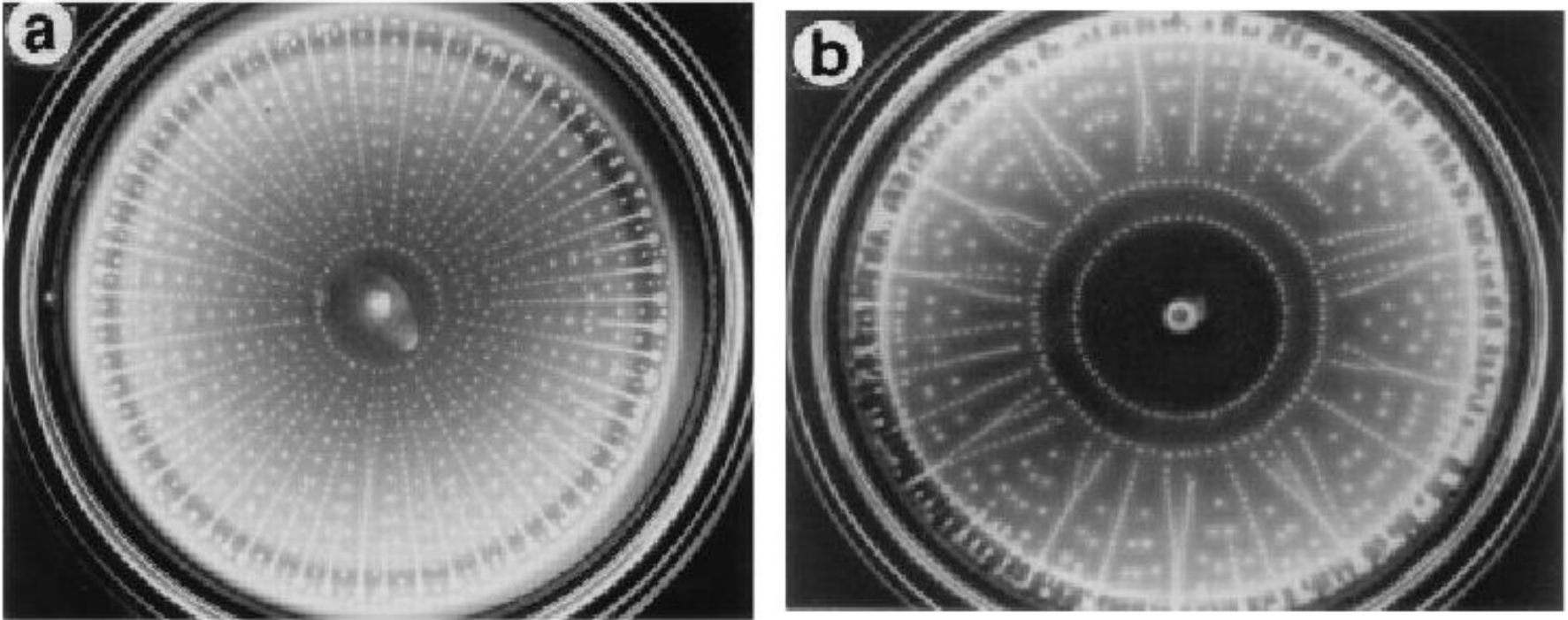


Calcium wave initiated at fertilization results in egg activation.

Courtesy of Brian E. Staveley, Memorial University of Newfoundland.

[http://www.mun.ca/biology/desmid/brian/BIOL3530/DB\\_Ch12/DBNGerm.html](http://www.mun.ca/biology/desmid/brian/BIOL3530/DB_Ch12/DBNGerm.html)

# Example - between cells



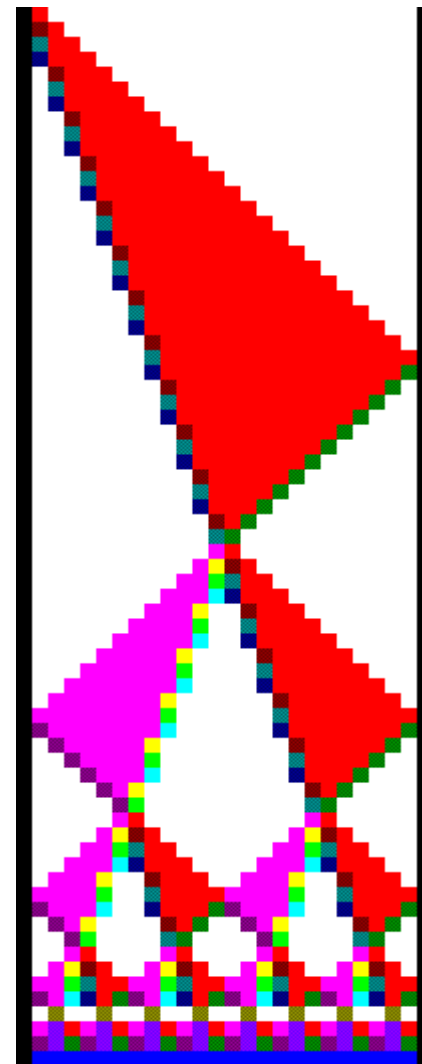
Pattern formation in mobile bacteria.

Courtesy of Howard Berg and Elena Budrene.

# Previous coordination work

- Firing squad synchronization problem (Myhill, 1957)
- Line of identical FSM (“soldiers”), each init. to same state (except “captain” at far left). Input taken from neighbour(s)
- Find a set of rules such that all soldiers enter the unique firing state at the same time
- No 4-state solution exists (Mazoyer, 1988)
- Best-known solution has 6 states

Solution with 15 states, in  $3n$  time



# Previous coordination work

- Dijkstra (1974-86). *Self-stabilising* rings of automata
- Presented in context of a “token ring” network of computers that eventually settles into a “correct” state
- Algorithmic fault tolerance

# Previous coordination work

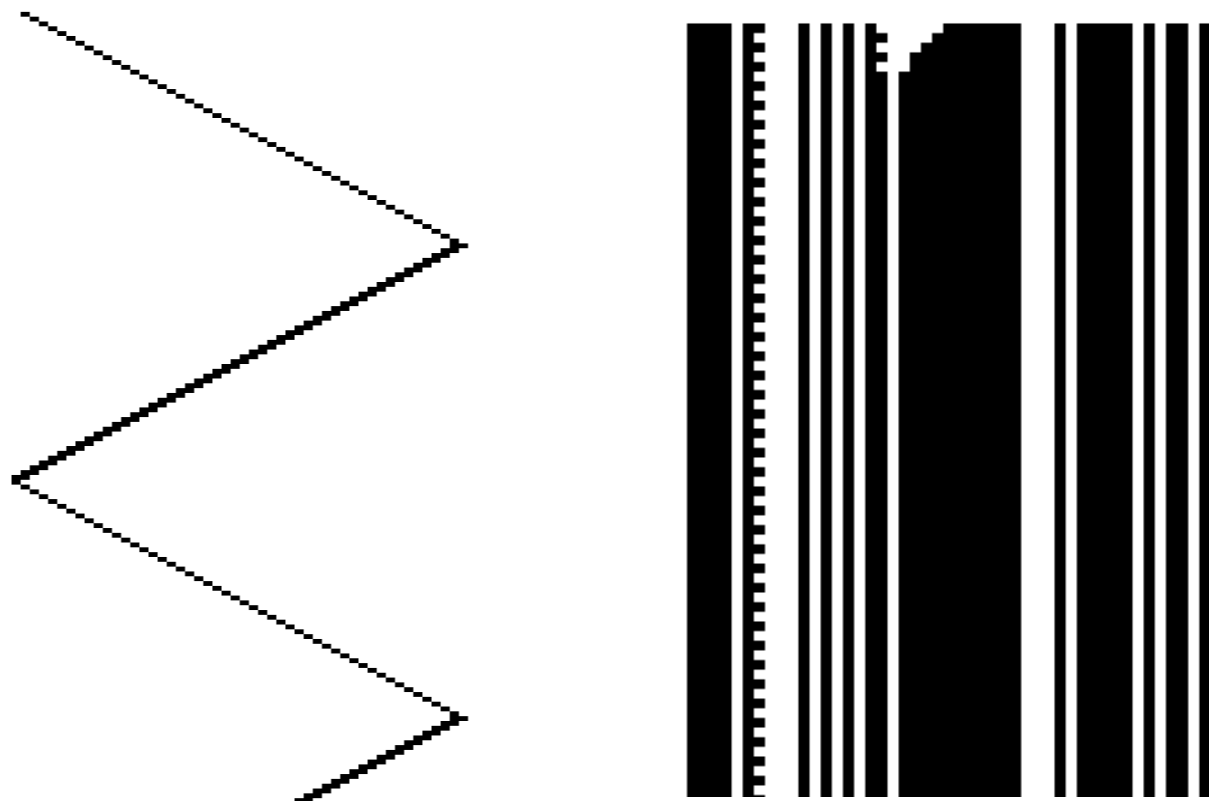
- Das, Crutchfield *et al.* (1995). Evolved synchronised CA
- Issues arising from previous work:
  - Non-uniform automata
  - Large numbers of states
  - Unnatural ring arrangement

# Preliminaries

- We study finite automata that induce wave patterns in a filament's state
- There are essentially two types of wave:
  - **Type A: a small # of cells change state at each step (interesting)**
  - Type B: *every* cell changes state at each step (not so interesting)

# Type A waves - 2-state automata

- We first undertook an exhaustive search of 2-state automata
- There is no 2-state, non-oblivious FA, *taking input only from its two immediate neighbours*, that generates a Type A wave
- One does exist if we extend the neighbourhood to two cells on each side



Trace of self-stabilising 2-state automaton on (a) filament  
( $[01^{n-1}]$ ), (b) random filament.



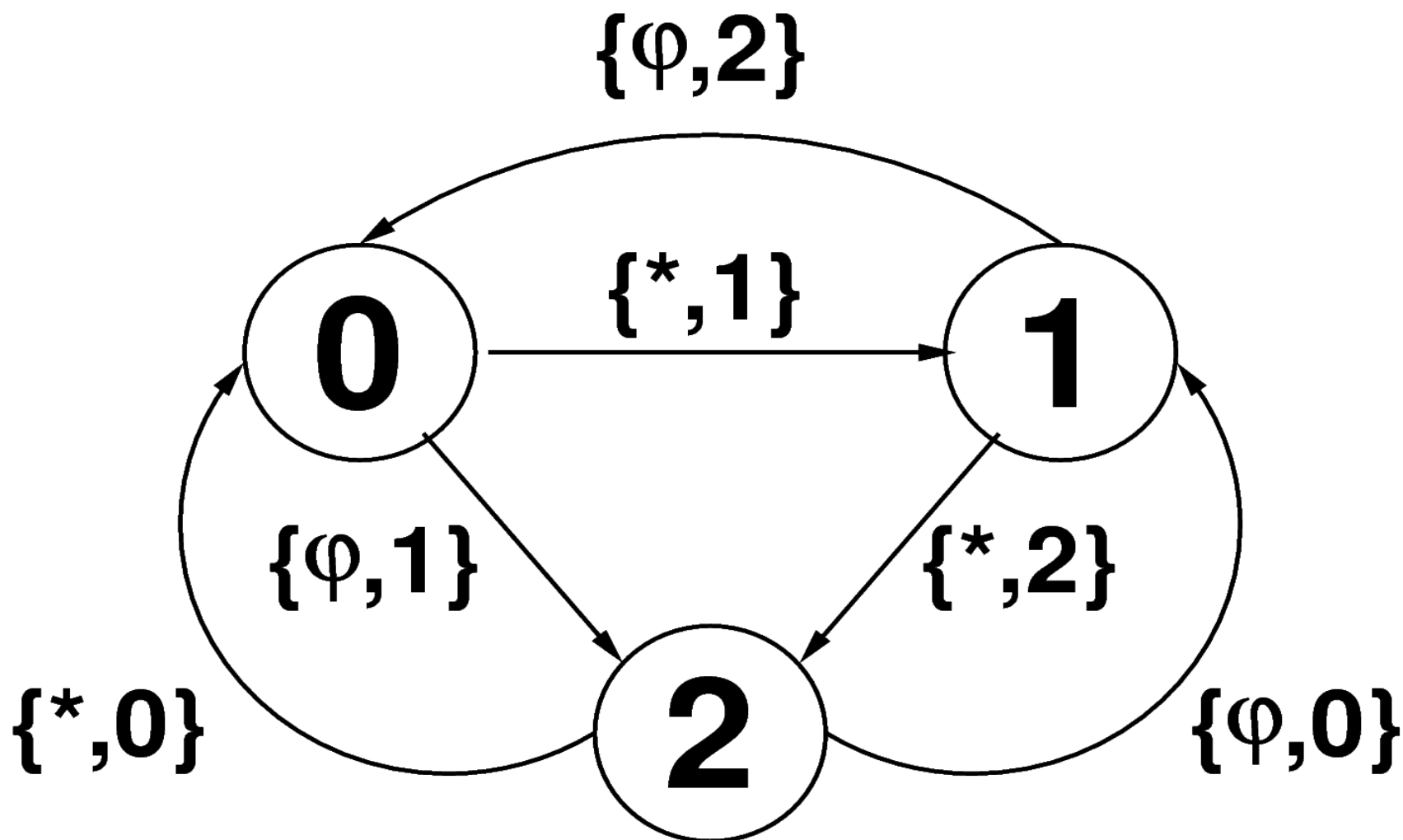
# 3-state automata

- We know of no non-oblivious 3-state FA, taking inputs only from its nearest two neighbours, that induces *self-stabilising* (i.e. *cyclical, regardless of initial filament state*) Type A waves in filaments
- Dijkstra (1986) describes self-stabilising behaviour for a ring of 3-state machines, but he used three different types of machine
- He believed that there is no such device using just *one* type of automaton

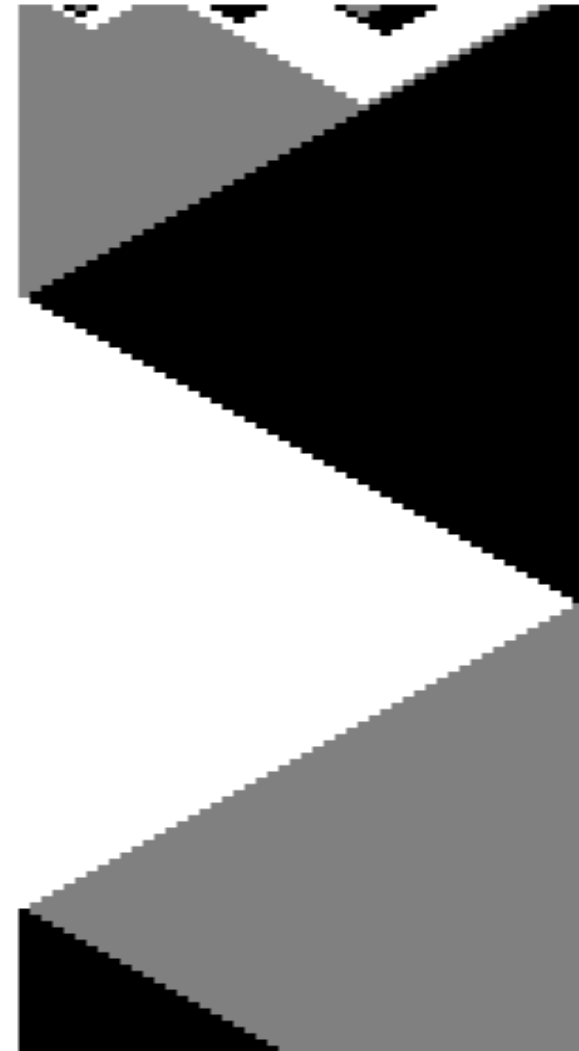
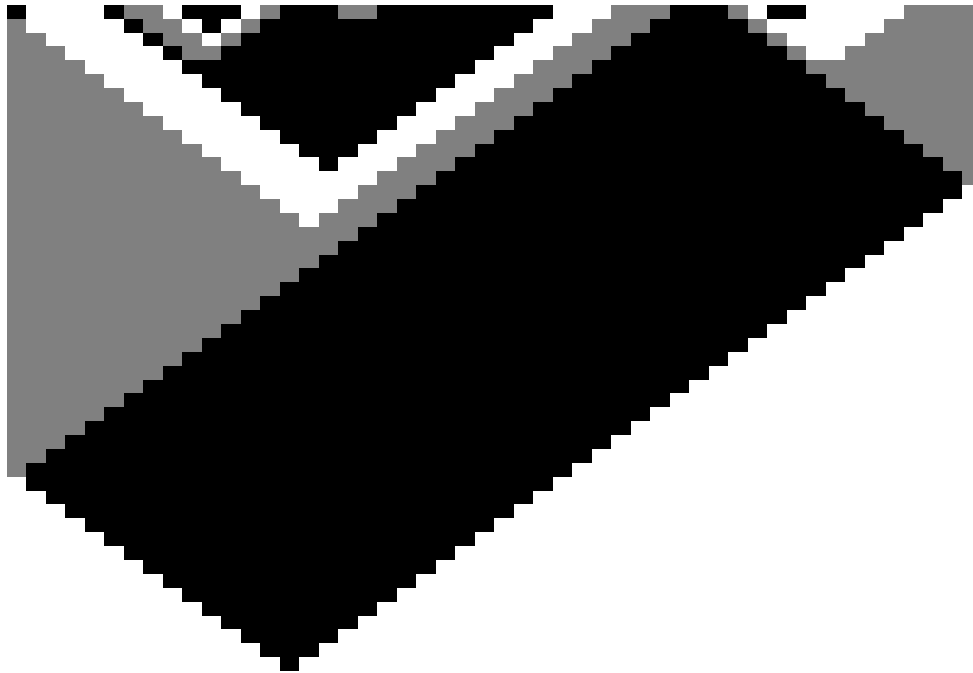
# Stability

- However, if we use *populations* of growing filaments, we might induce stable behaviour
- That is, they might exhibit persistent, population-level behaviour that is not observed in all of the individuals, starting from random states

# Automaton-I



# Traces



# Implications

- Automaton-I is not *self-stabilising*. There are initial filament states that do not take us into cyclic behaviour
- Inspired by our belief that no 3-state self-stabilising automata exists that, taking input only from its two nearest neighbours, induces Type A wave behaviour, we are motivated to study further machines like Automaton-I which clearly induce the same cyclic behaviour for *many* different, but *not all*, initial filament states

# Viability populations

- We study filaments that repeatedly “grow” by a single cell after a certain delay ( $6n$  iterations, where  $n$  is the length of the filament)
- Normal cycle length for Automaton-I is  $6n$
- The probability of an arbitrary initial filament becoming normally cyclic is 50% (details in the paper)

# Accretion

- After a population update by growth (“accretion”), we still expect roughly half of the filaments to be alive, and half to be dead
- At any one time, half of the population is “alive”, but, crucially, the individual filaments making up this proportion constantly change
- Turnover in terms of the active population members at any one time - strong biological basis

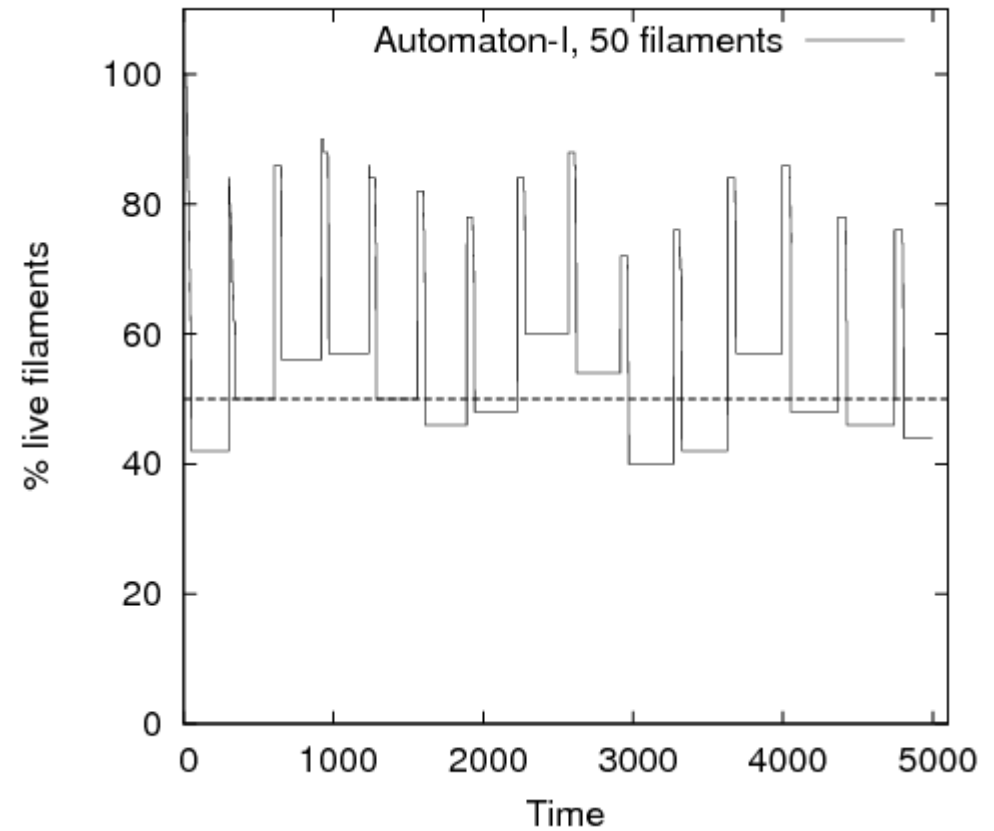
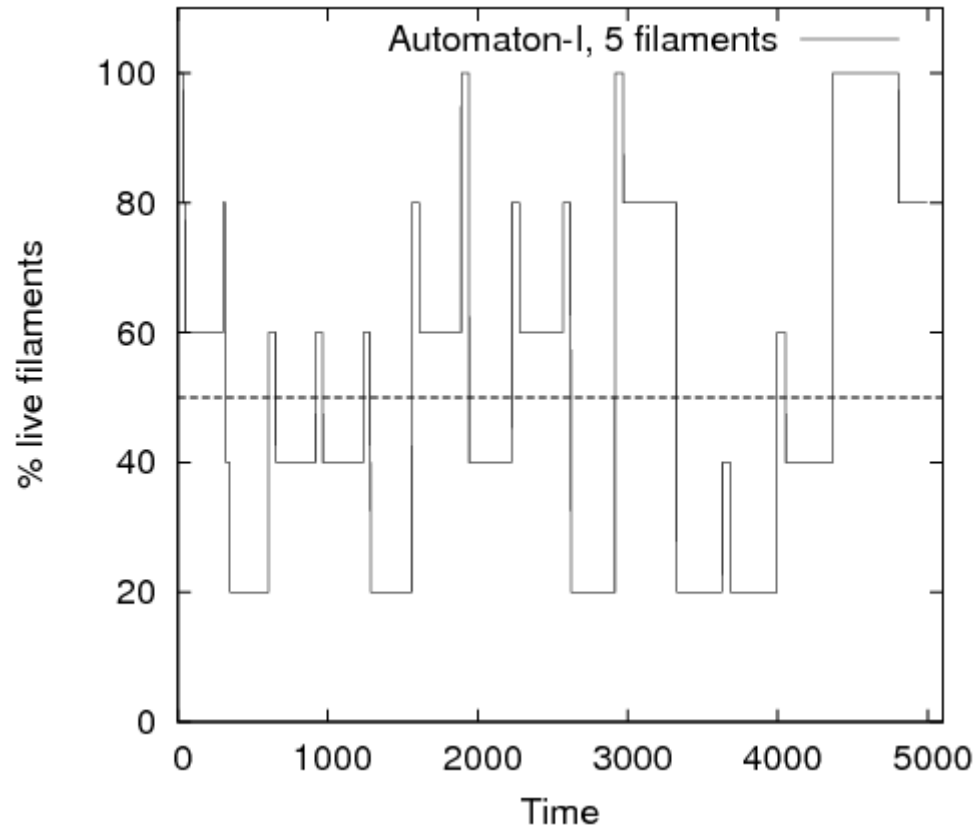
# Numerical simulations

Population of  $m$  (5..200) filaments of length  $n$  was created. The state of each filament was initially randomised, and then each was simulated for 5000 iterations

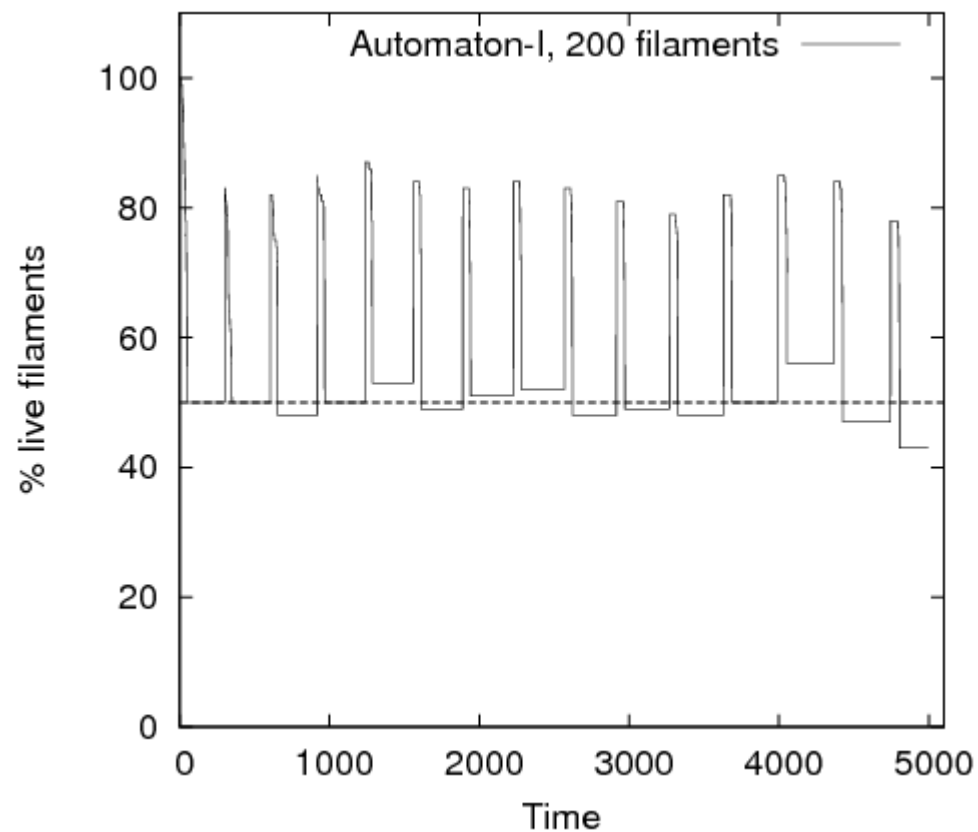
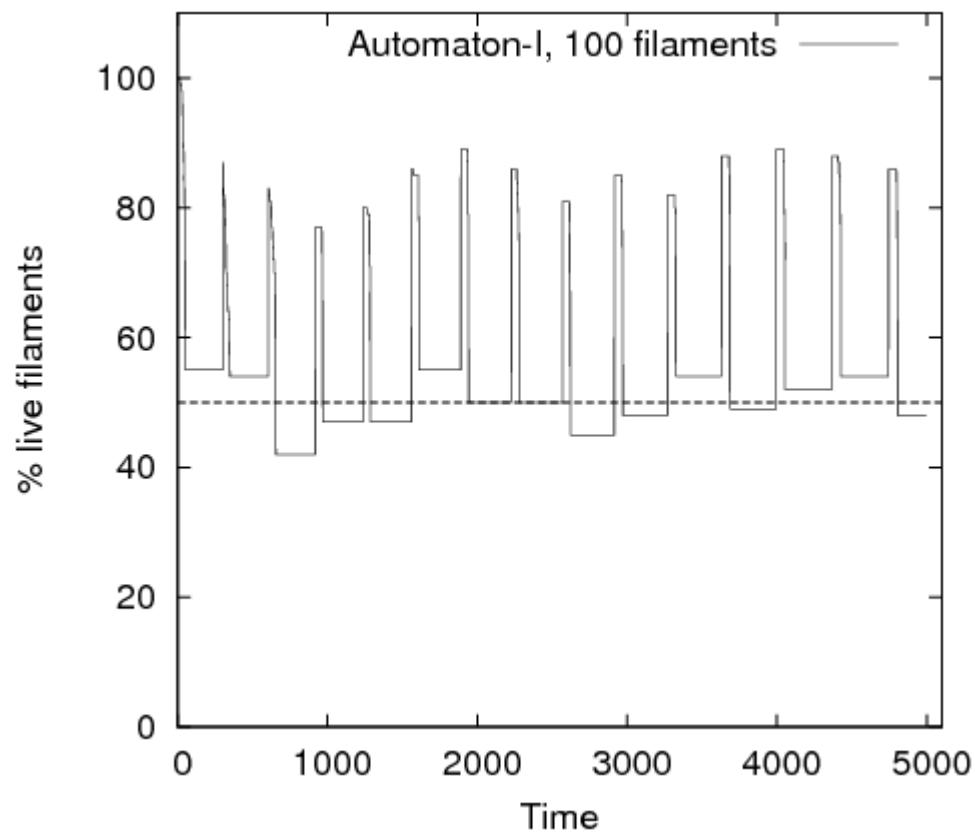
- Crucially, filaments were allowed to periodically grow; after a set interval ( $6n$ ), the right end of each filament was extended by the addition of a randomly-initialised "cell"



# Results



# Results



# Conclusions

- In terms of the number of states and range of input, we have described the simplest FA that, for filaments, induce regular cyclic behaviour
- For Type A waves, we described a self-stabilising 2-state machine; we note no other machine with the same characteristics that is as simple
- We then introduced the notion of viable populations of filaments, which exhibit stable characteristics under growth induced by automata that are not powerful enough to induce stable behaviour in individual filaments

# Future work

- Consider effect of allowing filaments to join together, in pairwise fashion, rather than simply being extended by a single cell at a time
- Biological implications (if any)?
- Asynchronous updates? Noise?